



BUNDABERG TOUCH ASSOCIATION **RULES**

All competition Rules will be in accordance with current Touch Football Association (TFA) rules governing the game of touch, this includes Judiciary proceedings. However, Bundaberg Touch Association (BTA) rules implemented by the BTA Management have overriding authority over TFA rules where a conflict arises.

1. TEAM CONCEPT and UNIFORMS:

- a) The BTA competition will be based on a team concept. All teams will be recognised by their team colours.
- b) Teams are to be in uniform by week four (4) of the competition. Uniform is to consist of playing shirt with number of no less than 16cm in height clearly displayed on the rear of the playing shirt/top. Identification numbers must feature no more than two (2) digits.

Team/Player shirt colours are not to be similar to the Approved Referee Uniform colour. Shorts are to be sports type shorts. *No denim, buckles, chains etc are permitted.*

2. FOOTWEAR:

All players must wear regulation shoes. Shoes must be light leather or synthetic boots with flexible, soft moulded, rubber soles.

**Football boots and Soccer boots with screw in tags are not permitted!!
if in doubt please check.**

3. WEARING OF JEWELLERY

Players are not permitted to participate in any game while wearing any item of jewellery, which might prove dangerous. Long or Sharp fingernails are to be trimmed or taped.

4. GLASSES, SUNGLASSES & MEDICAL SUPPORTS:

- a) All players and/or referees may wear spectacles or sunglasses provided they are safe and securely attached.
- b) Any fibreglass, plaster-of-paris, or solid fixtures of a mechanical nature worn cannot be worn while playing or refereeing (*Approval may be granted by the BTA Management*).

5. TEAM/PLAYER REGISTRATION and FEES:

Teams/players are required to register on-line and pay all associated fees prior to participating (Registered player name will appear on the Team Scoresheet once registered).

Players who do not register on-line and participate will not be considered a member of the team and forfeit points will apply.



6. TEAM NOMINATIONS/TIMINGS:

Teams may nominate for a preferred division with the final divisions/pools being decided by the Bundaberg Touch Management. Timings for Divisions will also be determined by the Bundaberg Touch Management.

7. COMPETITION ROUNDS:

The number of competition rounds shall be determined by the number of weeks of the competition. Catch-up games may be considered by the Bundaberg Touch Management.

8. MAXIMUM and MINIMUM NUMBER OF PLAYERS:

- a) A team consists of a maximum of 14 players, no more than six (6) of whom are allowed on the field at any time.
- b) The minimum number of players required by a team to start a game is four (4), and in the case of mixed gender competitions, the maximum number of males is three (3), the minimum male requirement is one (1) and the minimum female requirement is one (1).

9. SCORING and POINTS:

- a) Each touchdown scored shall be deemed to be worth one (1) point.
- b) Points for all divisions will be as follows:

Win/Bye	3 points
Draw	2 points
Loss	1 point
Forfeit (Notified)	0 points
Forfeit (no notification)	-3 points

10. MINIMUM AGE REQUIREMENT:

SENIOR DIVISIONS (*Maximum of 14 players*)

- a) **Premier** - All players must attain the age of 12 years or over by the 31st December.
- b) **Masters** - Players must attain the age of 30 years or over by the 31st December in the year of competition.
- c) **Women** - All players must attain the age of 12 years or over by the 31st December.
- d) **Mixed** - All players must attain the age of 12 years or over by the 31st December.

JUNIOR DIVISIONS - Junior players are nominated based on the year born for the respective division e.g U12 - Born in 2008-2009, Ages 10/11.



11. PLAYER ELIGIBILITY:

Bundaberg Representative Player:

- Bundaberg U14 Representative Players are permitted to play in Division 2 or higher.
- Bundaberg U16 and above Representative Players must play in the highest division offered by the association e.g. Mixed Division 1

CQTA, QTF and TFA Representative Players

- U14 and above representative players must play in the highest division offered by the association e.g. Mixed Division 1.

Players are only permitted to fill in (play up) for one team per division for the purpose of preventing a forfeit (min of 4 players to constitute a game).

Players are not permitted to fill in for teams in the same division that they are registered in. Fill in players from other divisions can only fill in for a maximum of two (2) games.

12. COMPLETION OF TEAM SHEETS:

- a) All players who play are required to sign against their name on the Team Sheet. Players who fail to sign the Team sheet are not eligible to be awarded try and will not be supported by the BTA Committee for an insurance claim.
- b) Failure to comply with this may leave the team ineligible to take the field or possibly result in an Insurance Claim being denied in the event of injury.

13. REFEREES:

The Bundaberg Touch Association where possible will provide accredited Referees to officiate games.

Where there are insufficient referees or the appointed referee is unavailable, then each team will be required to supply one of their numbers to referee their game.

14. QUALIFYING FOR FINALS:

For a player to qualify for a semi or a final for a given team, that player must have played at least **five (5)** round games for that given team and be financial. Where there are divisions with byes, a player must have played at least **four (4)** round games for that given team. For the purpose of this rule byes do not count.

Note: Teams that forfeit in the Finals Series will be eliminated from the Finals Series.

15. QUALIFYING CONCESSION:

If a player who is properly registered with a team should become sick, injured, pregnant or for any other reason is unable to play sufficient games with their team to qualify for the final series then that player should attend their game and have signed the score card and **verified by the BTA Management**. Where this is done it will be taken as a player's honest intention to qualify for the final series. Proof of inability to play will need to be submitted to the BTA Management.



16. INTERRUPTED & CANCELLED GAMES:

Should a game be interrupted due to injury or any other extenuating circumstances, the following is to be the policy:

- * Prior to half-time - BTA Management will determine the result of the match.
- * After half-time - Game to stand as it was when play stopped.

In the case of **Cancelled Games** the replaying of the game shall be at the discretion of the BTA Management.

17. PLAYER TRANSFER/CLEARANCE:

Players wishing to transfer from one team to another within the same division must apply in writing to the BTA Management.

18. REQUESTS FOR EXTENUATING CIRCUMSTANCES:

- a) Any requests for extenuating circumstances must be received in writing to the BTA Management. All extenuating circumstances should be included in the request to enable the BTA Management to consider the request effectively.
- b) Any request for extenuating circumstances for players in the final series, must be submitted to BTA by end-of-play two (2) weeks before the start of the final series.
- c) The decision of the BTA Management will be final.

19. WEARING OF LONG SLEEVE SHIRTS:

- a) Players and/or officials may wear long sleeve shirts as long as they are in their team or association's official colours.
- b) Alternatively a long sleeve shirt may be worn beneath the official uniform as long as the sleeves are in the correct team/association colours.